# Master of **Education in** DUCATIONAL TECHNOLOGY

Open and Distance Learning (ODL) Programme



- Futuristic Education by the Experts -













# PROGRAM ADVANTAGES

- The design and delivery of the program is based on the values and needs of the working adults as well as the industry
- Learning and teaching activities are entirely online
- Mobile responsive interactive learning management system with complete learning modules
- Continuous assessment approaches suitable for working adults.
- Qualified and experienced academic staff in the field of **Educational Technology**
- The programme is accredited by MQA and recognised by the Government of Malaysia

Exclusive by:







**Application** to the program



**Bahagian** Pembangunan & Pengembangan **Program ODL** 

Aras 2, Bangunan Wawasan, Universiti Kebangsaan Malaysia, 43600 Bangi, Selangor

+6010 807 0049



For more information scan the QR Code or browse

www.ukmodl.com





Program Master of Education in Educational Technology is to produce :



This program is suitable for educators and instructors who want to further their learning without having to attend campus.

# **LIST** of COURSES

# PROGRAMME STRUCTURE

	Total Credit Value	45	100
4.	Research	8	18
3.	Elective	9	20
2.	Core Courses	15	33
1.	Compulsory Faculty Courses	13	29
No.	Courses	Credit F value	ercentag (%)

This programme is suitable for : School teachers of all levels (pre-school, primary,

secondary)
College & university
lecturers Private Instructor Training developers

# **Compulsory** Faculty Courses

### 13 Credits

Code	Course Name	Credit
GGGB6014	Research Methods	4
GGGB6053	Critical Writing in Research	3
GGGB6043	Quantitative Research in Education	3
GGGB6063	Qualitative Research in Education	3

## **Core** Courses

### 15 Credits

Code	Course Name	Credit
GGGP6193	Foundation of Educational Technology	3
GGGP6113	Digital and Futuristic Instruction	3
GGGP6123	Learning Media Production	3
GGGP6133	Instructional Designs in Education and Training	n 3
GGGP6153	Information Literacy Program Design in Education	3

### **Elective** Courses

### 9 credits

Code	Course Name	Credit
GGGP6223	Educational Video Production	3
GGGP6173	Digital Citizenship and Cyber Awareness	3
GGGP6213	Media Development Research	3

### Research

### 8 Credits

Code Course Name	Credit
GGGA6044 Research Project I	4
GGGA6054 Research Project II	4

# MODE

of PROGRAMME

Coursework and Research Project

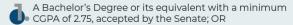
# DURATION

Full time : 1 year (3 semesters)

Part time: 1 year 8 months (5 semesters)

## **ENTRY**

# REQUIREMENTS



A Bachelor's Degree in Education or its equivalent with a minimum CGPA of 2.5 but not achieving 2.75 can be admitted subject to rigour international evaluation; OR

A Bachelor's Degree with Honors from UKM or Bachelor's Degree with Honors from other institutions of higher learning recognized by the Senate with a CGPA below of 2.50 can be admitted subject to a minimum of five (5) years of working experience in related fields: OR

Other qualifications that are equivalent to the qualification as stated in (1), (2) or (3) recognized by the Senate; OR

Admission via APEL. A into the master's programme (Level 7, MQF) as stipulated by the Ministry of Higher Education (MOHE)

An international candidate is required to fulfil a minimum score of TOEFL IBT (Internet Based) 60 or IELTS band 6.0 or equivalent